

Tournament Rules

For any item not covered by these rules, the OSA Tournament Rules shall apply. The following Tournament Rules will be in effect:

Registration

All teams must register in the PYSC Clubhouse, 599 Brealey Drive, Peterborough, ON K9J 7B1 on Friday evening, between 4pm and 9pm.

The following documents must be presented at registration:

1. Tournament Master Roster (2 copies)
2. OSA Players' Books
3. OSA Team Officials' Books
4. Game Sheets (5 copies) - these will be returned to you for the games
5. Approved Travel Permit (for non-ECOSA teams), **we require a paper copy with stamped approval on it**. Please bring this with you when you register, even if you have emailed us a copy. Your travel permit must be sent to us in advance of the registration deadline of June 21st, 2014. Mail or scan copy are both acceptable.

Registration Requirements

Team Entry Form should be emailed to the Tournament Chair as soon as possible to reserve your spot.

Payment, along with a copy of your entry form and travel permit must be received no later than June 19. Your registration for the tournament will not be officially confirmed until your payment has been received. (Please make cheque or money order payable to **PYSC**)

Validated and current OSA Player Books must be presented when registering the team and must be available upon request throughout the tournament. The Team Officials' Books must also be presented at registration and be available upon request throughout the tournament.

Team Rosters will be limited to 18 players. A player can play for only one team in the tournament.

Teams from outside the ECOSA district must supply a Travel Permit from their home District Association. This travel permit must also be submitted prior to the registration deadline of June 19th, 2014

Eligible Teams

The tournament is open to Girls and Boys Recreational Club All-Star and Select teams from U13 up to U18 age divisions. A team may be requested to play up one age level to balance the divisions, at the discretion of the Tournament Chairs.

Playing Equipment

The tournament organizing committee will be responsible for nets/corner flags. The home team in each game will be asked to supply the game ball.

Should two teams have identical or similar colours, the home team will be asked to change into alternate jerseys.

All teams must use the team benches on the side of the field opposite the spectators. Only the players and team officials named on the game sheet are allowed at the bench.

Duration of Games

All games will be 2 x 25 minutes with a 5 minute half-time.

There will be no overtime. A tie will stand in preliminary games. In quarter-final, semi-final and final games, if the game is tied after regulation time, it will go directly to FIFA penalty kicks.

Team playing time shall not exceed the permitted time limit per day which is 150 minutes for U13-U14 and 180 minutes for U15-U18. There must be a minimum of one hour between each game played by any team.

Substitution

There is no limit to the number of substitutions that may be made during a game. Substitutions may be made during a stoppage in play subject to the discretion of the referee

- When a goal is scored
- At a goal kick
- On own throw ins
- When the other team is substituting (piggy back)
- For an injured player, at the referee's discretion

No substitution will be allowed for a player dismissed from the game by the referee for an offense under Law XII -- Fouls and Misconduct of the Laws of the Game.

Defaulted Games

A team will be allowed to play with a minimum of seven (7) players. Should either team default a game, the opposing team will be awarded a 3-0 win, provided they have the appropriate number of players. Should both teams default, both teams will be handed 0-3 losses.

Protests

Protests, which may only be made by a team coach or manager, must be in writing and delivered, with a fee of \$100.00 cash to the Tournament Chair or his/her designate within one hour of the end of the game in question. All disputes must be settled by the Tournament Chair or his/her designate. If the protest is successful the protest fee will be refunded. If the protest is denied, the protest fee will be forfeited.

The decision of the Tournament Host shall be final.

Game Sheets and Referee's Misconduct Reports

The Tournament Host shall provide game sheets which shall be completed by each team prior to each game, and which must be submitted to the referee prior to the kickoff.

The referee shall sign the game sheets and misconduct reports for each game which he/she officiates.

The Tournament Host shall collect game sheets and misconduct reports from the referees immediately after each game.

All game sheets and misconduct reports shall be forwarded by the Tournament Hosts to its District Association no later than 48 hours after the last day of the tournament.

Discipline

Should the referee issue a yellow or red card, the following rules will apply:

1. One (1) Yellow card in a game: Cautionary note to the player.
2. Two (2) Yellow cards in a game: Immediate ejection. Next game suspension.
3. A player who receives three (3) cautions or an ejection during the Tournament will receive an automatic one (1) game suspension (minimum).
4. One (1) Red card in a game: Immediate ejection and the player will not be allowed to play in the next game. (Minimum).
5. A player who receives a Red card for violent conduct or abusive language towards an official will receive an automatic (3) game suspension, as per OSA disciplinary rules.
6. Two (2) Red cards in the Tournament: Player ejected from further tournament play.
7. The referee's jurisdiction regarding cautions and ejections shall be extended to cover all team officials. Coaches will be held responsible for the behaviour of all spectators in their party.
8. Any team official who is ejected from a game will not be permitted to participate in the remainder of the tournament.

Reports will be sent to the District Association following the tournament. Any further action will be at the discretion of the District Association.

Unsafe Conditions

Should weather or some other factor affect any games, the following will transpire at the discretion of the Tournament committee.

1. Rescheduling, or
2. A game will be deemed complete if the first half has been completed. All attempts will be made to complete any game, if at all possible.

Determining Final Standings

3 points for a win, 1 point for a tie, 0 points for a loss

A maximum of a 5-goal spread per game will be considered when determining the final standings. For example a 6-1 score will result in the same outcome as a 10-1 score, i.e. a spread of +/- 5 goals in both cases. This is done in the spirit of the game and sportsmanship to discourage teams from running up the scores.

Should two or more teams be tied at the end of preliminary play, the following rules will be used as a tie-breaker:

1. Total points earned against team(s) with which you are tied.
Note: if 3 or more teams are tied and they did not all play each other an equal number of times, then this rule will not be used.
2. Most games won during preliminary play.
3. Goal spread (goals for minus goals against). Maximum 5 goal difference per game.
4. Least goals against.
5. Penalty kicks (FIFA)

Referees

Referees will be assigned by the PYSC Head Referee, Fevri Pazari. He can be contacted at headref_pysc@sympatico.ca

Liability

The organizers of this tournament will not be responsible for any claims or actions of any nature whatsoever that may arise in any way out of the execution of this tournament, including but not limited to the event of injury to participants. All players and officials taking part will do so at their own risk. Club officials will therefore make sure that all of their respective participants are informed. The organizers of this tournament reserve the right to change the format of the tournament due to unforeseeable circumstances.